

**AMENDMENTS TO THE CLAIMS:**

Please cancel claims 1, 9, 19 and 21, without prejudice. Kindly amend claims 2, 4, 7, 8, 11, 13, 17, 23 and 25, as shown below.

This listing of claims will replace all prior versions and listings of claims in the Application:

**Claim 1 (cancelled)**

**Claim 2 (currently amended).** The shortcut key manager as claimed in claim [[1]] 4 wherein the shortcut key handler has a focus setter for setting a user control focus to the non-command user interface item.

**Claim 3 (original).** The shortcut key manager as claimed in claim 2 wherein the focus setter sets a keyboard focus to the non-command user interface item.

**Claim 4 (currently amended).** A shortcut key manager for managing shortcut key assignment, the shortcut key manager comprising:

an item receiver for receiving an item identification that identifies a non-command user interface item type;

a key receiver for receiving a key identification that identifies a shortcut key;

an assignment handler for assigning the shortcut key to the non-command user interface item type; and

a shortcut key handler for presenting an instance of the non-command user interface item to a user when the user uses the shortcut key;

HAYES SOLOWAY P.C.  
130 W. CUSHING STREET  
TUCSON, AZ 85701  
TEL 520.882.7623  
FAX 520.882.7643

175 CANAL STREET  
MANCHESTER, NH 03101  
TEL. 603.668.1400  
FAX. 603.668.8567

~~The shortcut key manager as claimed in claim 1 wherein the shortcut key handler has an item window controller for controlling display of a window with an instance of the non-command user interface item.~~

**Claim 5 (original).** The shortcut key manager as claimed in claim 4 wherein the item window controller has a window display unit for displaying the window at a current cursor location.

**Claim 6 (original).** The shortcut key manager as claimed in claim 4 wherein the item window controller has a window closing unit for closing the window in response to a user input.

**Claim 7 (currently amended).** The shortcut key manager as claimed in claim [[1]] 4 wherein the shortcut key comprises one or more key strokes.

**Claim 8 (currently amended).** The shortcut key manager as claimed in claim [[1]] 4 wherein the non-command item is not visual when it is not selected.

**Claims 9 and 10 (cancelled)**

**Claim 11 (currently amended).** The method as claimed in claim [[9]] 13 further comprising a step of setting a user control focus to the non-command user interface item.

**Claim 12 (original).** The method as claimed in claim 11 wherein the focus setting step sets a keyboard focus to the non-command user interface item.

**Claim 13 (currently amended).** A method for managing shortcut key assignment, the method comprising steps of:

receiving an item identification that identifies a non-command user interface item type;  
receiving a key identification that identifies a shortcut key;  
assigning the shortcut key to the non-command user interface item type;  
receiving user input of the shortcut key; and

HAYES SOLOWAY P.C.  
130 W. CLUSHING STREET  
TUCSON, AZ 85701  
TEL. 520.882.7623  
FAX. 520.882.7643

175 CANAL STREET  
MANCHESTER, NH 03101  
TEL. 603.668.1400  
FAX. 603.668.6567

presenting an instance of the non-command user interface item to the user in response to the user input of the shortcut key:

~~The method as claimed in claim 9 wherein the presenting step comprises a step of controlling display of a window with an instance of the non-command user interface item.~~

**Claim 14 (original).** The method as claimed in claim 13 wherein the display controlling step displays the window at a current cursor location.

**Claim 15 (original).** The method as claimed in claim 13 wherein the display controlling step closes the window in response to a user input.

**Claim 16 (previously presented).** The method as claimed in claim 9 wherein the user input receiving step receives one or more key strokes as the shortcut key.

**Claim 17 (currently amended).** A computer readable memory for storing the instructions and/or statements for use in the execution in a computer of a method for managing shortcut key assignment, the method comprising steps of:

receiving an item identification that identifies a non-command user interface item type;

receiving a key identification that identifies a shortcut key;

assigning the shortcut key to the non-command user interface item type;

receiving user input of the shortcut key; and

presenting an instance of the non-command user interface item to the user in response to the user input of the shortcut key;

wherein the presenting step comprises a step of controlling display of a window with an instance of the non-command user interface item.

**Claims 18 - 22 (cancelled)**

HAYES SOLOWAY P.C.  
130 W. CUSHING STREET  
TUCSON, AZ 85701  
TEL. 520.882.7623  
FAX. 520.882.7643

125 CANAL STREET  
MANCHESTER, NH 03101  
TEL. 603.668.1400  
FAX. 603.668.8567

**Claim 23 (currently amended):** A shortcut key manager for managing shortcut key assignment, the shortcut key manager comprising:

an item receiver for receiving an item identification that identifies a non-command user interface item type;

a key receiver for receiving a key identification that identifies a shortcut key;

an assignment handler for assigning the shortcut key to the non-command user interface item type; and

a shortcut key handler for presenting an instance of the non-command user interface item to a user when the user uses the shortcut key;

~~The shortcut key manager as claimed in claim 1 wherein the shortcut key handler has an item window controller for controlling display of a small pop-up window to display the instance of the non-command user interface item at a current mouse cursor location when the user uses the shortcut key assigned to the non-command user interface item, and the focus setter sets a keyboard focus to the non-command user interface item displayed in the pop-up window.~~

**Claim 24 (previously presented):** The shortcut key manager as claimed in claim 23 wherein the item window controller displays the pop-up window which is free of command user interface items or non-command items other than the instance of the non-command user interface item to which the shortcut key is assigned.

**Claim 25 (currently amended):** The method as claimed in claim [[9]] 13 wherein the presenting step comprises a step of controlling display of a small pop-up window to display the instance of the non-command user interface item at a current mouse cursor location when the

HAYES SOLOWAY P.C.  
130 W. CUSHING STREET  
TUCSON, AZ 85701  
TEL. 520.882.7623  
FAX. 520.882.7643

175 CANAL STREET  
MANCHESTER, NH 03101  
TEL. 603.668.1400  
FAX. 603.668.8567

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user uses the shortcut key assigned to the non-command user interface item, and the focus setting step sets a keyboard focus to the non-command user interface item displayed in the pop-up window.

**Claim 26 (previously presented):** The method as claimed in claim 25 wherein the display controlling step displays the pop-up window which is free of command user interface items or non-command items other than the instance of the non-command user interface item to which the shortcut key is assigned.

HAYES SOLOWAY P.C.  
130 W. CUSHING STREET  
TUCSON, AZ 85701  
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FAX. 520.882.7643

175 CANAL STREET  
MANCHESTER, NH 03101  
TEL. 603.668.1400  
FAX. 603.668.8567